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School of Humanities, Arts and Social Sciences
Teaching Call 2019-B

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Closing date: May 31st, 2019

Contact Person: Fadhia Nayibe Sánchez
Contact Number: (57) 8-2760010 ext. 6000
Contact E-mail: convocatoriaprofesores@unibague.edu.co

The school of Humanities, Arts and Social Sciences, whose purpose is to provide a superior and outstanding quality of education, both in the programs offered by the School, as well as in basic skills training courses and in Socio-humanistic training, strives to develop critical-analytical, expression and communication skills, in addition to social and civic commitment. The School of Humanities, Arts and Social Sciences is composed of four academic programs of professional development: Psychology, Architecture, Social Communication and Journalism, and Design. Likewise, the School structures and administers three principal academic areas: Language, Socio-Humanistic Training and Philosophy, to contribute in the integral development of the students of the Universidad de Ibagué.

Design

The Design program at Universidad de Ibagué was first developed in 2015. It offers comprehensive training in design with two options for majoring in design, one in Product and another in Visual Communication. It has 66 students, a team of two full-time professors with a master's degree, a visiting professor with a PhD and six adjunct professors from various disciplinary areas. Teachers in the program are part of two research groups recognized by Colciencias: MYSCO, and the group of Education, Health and Society-GESS. The program has two seed research groups, one in Systemic Design and another in Graphic Narratives. The University has a MakerSpace and a Multimedia Laboratory from which the design program has

begun to be articulated with curriculum processes of Architecture, Engineering and Social Communication and Journalism.

Job details

Job title: Director of the Design program

School: Humanities, Arts and Social Sciences
Program /academic area: Design program

Purpose of the job

To coordinate the academic and administrative processes of the program, reflect theoretically and methodologically on the focus of the program, seek coherence in its pedagogical practices, strengthen the pedagogical articulation, and coordinate the processes of self-evaluation, planning, renewal of qualified records, agreements with entities and coordination with internal units. This job also entails developing formative support to the curricular processes of the Design program regarding the exercise of teaching, and its corresponding support in the reflection and updating of curricula, to ensure compliance with the guidelines, purposes and institutional regulations and guide students and public in general that require it. It is also expected that the person in charge of this position supports the promotion of program.

Main responsibilities

- Carry out administrative and strategic management tasks of the Program (60%).
- Teach subjects of the Design program (20%).
- Support the accomplishment of academic events of the Program and processes of Social Projection (20%).

Knowledge, skills and experience required for the job
Required profile

Professional in Design (Industrial, Graphic, Visual or similar) with a master's or doctorate degree in areas related to design, humanities, arts or social sciences.

Required Experience

- Experience in management or academic coordination of at least 3 years.
- Minimum three years of teaching in higher education (university) environments.
- Research experience supported by intellectual productions, which may be published or recognized artistic production related to the field of action
- Bilingual: English B2 (according to the Common European Framework)
- Submit CvLac updated and consistent with the requested profile (for Colombian candidates).

Preferred Experience

- Preferably with a focus on critic design, southern designs, ontological design, autonomous design or related, to keep consistency with the focus of the Program.
- Preferably with knowledge of systemic thinking.